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predone f4bc01c98b . First-class VR usage experience inside the home should be the long-term dream of VR developers and content creators, yet even the most advanced HMDs today require a lot of hard work to make that dream a reality, and many still struggle to deliver on that promise.... But imagine for a moment an alternative future of home VR devices where they work as naturally as a PC, a TV or a smartphone—a future where content creators could create new, immersive experiences simply by uploading 3D content and then publishing to a platform as easy as Dropbox. This is the world of the future that creators and home VR device owners are hoping to create with the new release of Nvidias Flow software, introduced today during the company's Odyssey conference at the 2019 CES. Flow is a software-based rendering (SR) solution that lets users utilize the power of the Nvidia Quadro RTX series of graphics cards to create 3D content that can then be streamed to any device that can run their Flow app, whether that device is an Oculus Rift, HTC Vive, Samsung Gear VR, Sony PSVR, a laptop or a phone. This way, content creators can easily create immersive VR experiences, which can then be optimized and rendered on any platform,

with a single click. Furthermore, they can do so at a low cost, by using the SR hardware to render the content instead of having to purchase and use expensive high-end VR production tools such as Autodesk VREDN and Unreal, which both cost hundreds of thousands of dollars and require high-end workstations and CPUs. Immerse yourself in the future of home VR with this pre-recorded presentation of the new Nvidias Flow software, and see why it is poised to change the way creators produce VR content in the next few years. 01:09 to 01:12... "What you will see in this presentation is Nvidia showcasing the incredible potential of the world of home VR. Home VR doesn't require the high-end graphics cards and software that have been required to date to achieve a high-quality VR experience. And, the fact that the hardware components are incorporated into a simple software platform, along with convenient content creation tools, means that content creators can finally enter this exciting new area without the hassles and costs of a traditional content pipeline." - By Chris Huynh, Nvidia 17: 2d92ce491b